



Cosmological
Simulations

Vid Iršič

Initial
Conditions

Time
integration

Visualization

Physics

Cosmological Simulations

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Outline

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Initial Conditions

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Initial distribution \vec{q}

Initial grid or glass distribution.

Zel'dovich approximation

$$\vec{x}(\vec{q}, a) = \vec{q} + \vec{\Psi}(\vec{q}, a),$$

where $a(t)$ is usual scale factor and $\vec{\Psi}(\vec{q}, a) = b(a)\vec{\Psi}(\vec{q}, a = 1)$; $\vec{\Psi}(\vec{q}, a = 1)$ is the linear gravitational field at the present epoch and is linked to the power spectrum today $P(k, a = 1)$.

Lagrange perturbation theory

Use of higher order approximations^a.

^a2LPT initial conditions: R. Scoccimarro, *Transients from Initial Conditions: A Perturbative Analysis*, arXiv:astro-ph/9711187v1

Transfer function

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Power spectrum today

Generate transfer function $T(k; \Omega_m, \Omega_\Lambda, h, \Omega_\nu, T_{CMB}, \dots)^a$

Power spectrum at late times:

$$P(k, a) \propto k^n T^2(k) \left(\frac{D_1(a)}{D_1(a=1)} \right)^2,$$

where n is spectral index and $b(a) = \frac{D_1(a)}{D_1(a=1)}$ is normalized linear growth factor.

^ausing CMBFAST: U. Seljak & M. Zaldarriaga, *A line of sight approach to Cosmic Microwave Background anisotropies*, ApJ 469:437-444,1996



Time integration

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Gadget-2 code

Gadget-2 integration code is freely available:

<http://www.mpa-garching.mpg.de/gadget/>

- TreeSPH code: a N-body collisionless fluid and an ideal gas
- Different particle types (i.e. gas, dark matter, halo, disk, buldge, stars, ...)
- Cosmological expansion
- Massively parallel
- ...



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Time consumption

In 500 Mpc/h boxsize.

# of particles	time [<i>min</i>]	# of processors
128^3	200	4^a
128^3	112	8^b
256^3	1500	8

^aAMD Opteron(tm) Processor 275 2199 MHz; (pavla)

^bIntel(R) Xeon(R) X5365 3 GHz; (krasner)



Visualization

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visualization software

- SPLASH (by Daniel Price)
- IFRIT (by Nick Gnedin)

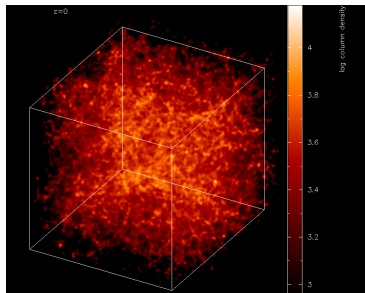
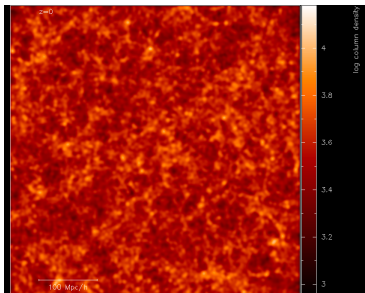


Figure: cosmological simulations with boxsize 500 Mpc/h and 256^3 particles. Images created with SPLASH: Price (2007), PASA, 24, 159-173 (arXiv:0709.0832)



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Physics of results

- **Structure and sub-structure evolution**
- Power spectrum test
- Mass function
- Halo's density profiles
- Halo's angular momentum
- Cluster formation (and galaxy formation on smaller scales)
- Lyman α forest and study of IGM
- Peculiar velocities
- Weak lensing and polarization

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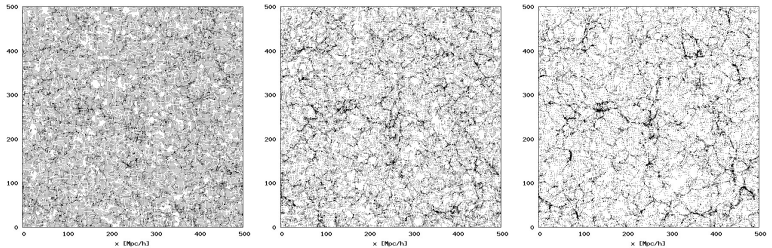


Figure: slice through simulation at 250 Mpc/h, 2 Mpc/h thick. Structure evolution $z = 4.3$ (left), $z = 1.02$ (middle) and $z = 0$ (right). Simulations was in a 500 Mpc/h box size with 128^3 dark matter particles.



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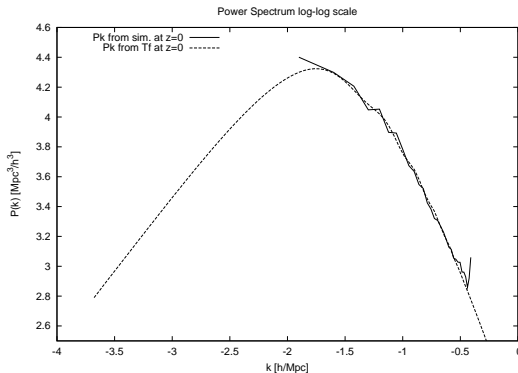
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$$k_{eq} = \sqrt{\frac{2\Omega_m H_0^2}{a_{eq}}}$$

Figure: Power spectrum from simulation with box size 500 Mpc/h and 128^3 particles.



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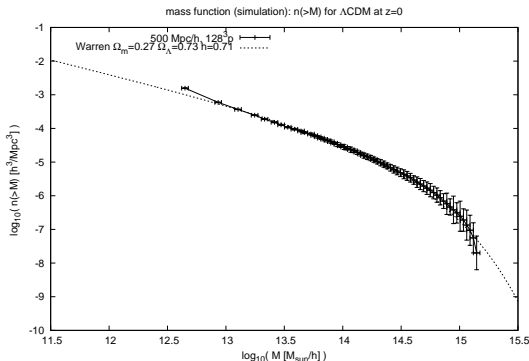
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$$\delta(\vec{r}) = \frac{\rho(\vec{r}) - \rho_c}{\rho_c},$$

$$\delta_c = 1.689,$$

for spherical
collapse. $\delta(\vec{r}) > \delta_c$
→ virialised object
Press-Schechter
theory of gaussian
distribution.

Figure: Mass function from simulation with box size 500 Mpc/h and 128^3 particles with theoretical prediction Warren et al.



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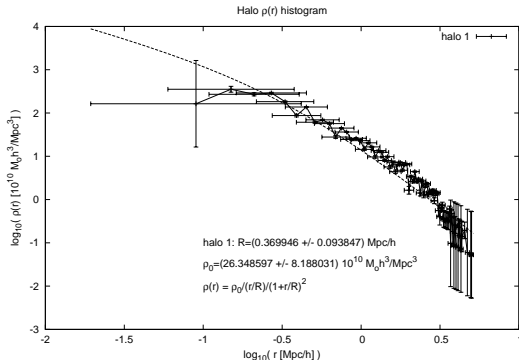
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Navarro-Frenk-
White
(NFW)

$$\rho(r) = \frac{\rho_0}{\frac{r}{R} \left(1 + \frac{r}{R}\right)^2}$$

Figure: Density profile of largest halo in 500 Mpc/h boxsize and 128^3 simulation compared to NFW profile.



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- R. Scoccimarro, *Transients from Initial Conditions: A Perturbative Analysis*, arXiv:astro-ph/9711187v1
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